

# *Curriculum Vitae et Studiorum*

**David J. Bacon**

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## **Contact and Personal Data**

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| Web           | setl.org                                    |
| Date of Birth | December 24, 1955                           |
| Citizenship   | Canadian                                    |

## **Education**

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|-------------------------|--|
| Ph.D. Computer Science  | New York University, 2000 [2]          |
| M.Sc. Computer Science  | University of Toronto, 1985 [1]        |
| B.Sc. Computing Science | University of Alberta (Edmonton), 1977 |

## **Strengths and Skills**

- Broad computer science knowledge
- Simulation, modelling, and rapid prototyping
- Concurrency, IPC, and all things POSIX, QNX, and other Unix
- High- and low-level programming languages
- Network configuration and security
- Virtual machines and containers
- Real-time and embedded systems
- Data processing (it's all about the mappings)

## **Weaknesses and Deficiencies**

- Highly allergic to Windows

## **Employment History (in reverse order)**

### **Contractor (Oct 2018–May 2019, Oct 2019–Aug 2020), Wabtec**

- Design and implementation of the infrastructure layer of GE Transportation's new Modular Control Architecture (MCA) for locomotive control.
- Provision of ARCNET services for MCA by a Linux server (based the above infrastructure) that uses a kernel device driver and reuses code from a QNX device driver. Also an unsolicited contribution I call "Virtual Arcnet" which uses UDP over a Docker network to simulate real arcnets and thereby support full testing of applications.
- Realization of all serial-line (HDLC and UART, synchronous and asynchronous) protocols (ACP, LSI, etc.) for MCA, interfaced as a DDS service, and again based on legacy code and my new infrastructure layer.

### **Contractor (Jan 2016–Dec 2016), GE Transportation**

- NetBSD kernel programming to emulate HP-UX running on a virtual M68000 to support a crucial legacy build system
- VPN-like virtualization of NFS and other TCP/IP services over secure networks (bit of a technical lark, this)

### **Lead Software Engineer (Mar 2012–May 2015), GE Transportation**

- Real-time locomotive control software and build system development for GE's Common Control Architecture (CCA), first as a contractor through Jan 2013 and then as a full-time permanent employee

### **Research Assistant (Feb 2008–Aug 2010), UCCS**

- Research on vision and navigation algorithms for micro-UAVs
- Implementation of a clock synchronization method for ZigBee mesh networks

- Investigation of a novel way to control a CMOS camera shutter to facilitate motion deblurring

### **Contractor (Aug 2006–Dec 2007), GE Transportation**

- Real-time control software for diesel-electric locomotive systems
- Educating GE employees on concurrency in general and on the QNX operating system in particular

### **Field Applications Engineer (Aug 2001–Mar 2006), QNX**

- Technical and sales support for the QNX Neutrino real-time operating system
- Seminars, presentations, some software development

### **Member of Technical Staff (Feb 2000–Jun 2001), Lucent**

- Specified, designed, prototyped, and helped implement an integrated development environment (IDE) for LUXWORKS, a proprietary software tool for building and debugging embedded systems containing multiple DSP cores and microcontrollers

### **Instructor/Researcher (Dec 1995–May 2000), Lehigh U**

- Under the titles Visiting Professor, Temporary Professor, and then Adjunct Professor (Jan 1999–May 2000), taught the following courses for the Electrical Engineering and Computer Science (EECS) department:
  - Programming Languages (junior)
  - Assembly Language Programming (junior)
  - Network Programming (senior)
  - Advanced Operating Systems (graduate)
- Under the titles Research Associate and then Research Engineer (Dec 1995–Dec 1998):
  - Designed and developed a distributed system for multi-client, Web-based pan/tilt/zoom camera control and streaming video

- Taught the junior-level Assembly Language Programming and graduate-level Advanced Operating Systems courses cited above
- Conducted independent research in robotics, programming languages, real-time systems and networks
- Designed and implemented the hardware and software to control PWM-based robotic actuators, with Web interface and management GUI
- Made significant extensions to the SETL programming language

### **Research Scientist (Sep 1994–Nov 1995), NYU**

- Consulted, designed, and programmed for the Pad++ “ZUI” (Zooming User Interface) project [7], in collaboration with Drs. Ben Bederson, Ken Perlin, and Jim Hollan
- Embedded the KPL, STk, and SETL programming languages as alternatives to Tcl/Tk and C++ in the Pad++ system
- Created several demonstration applications

### **Chief Software Engineer (Jun 1991–May 1994), NYU**

- Designed and implemented The Muse, a full real-time music sequencer featuring variable pitch and harmony screen, in accordance with the “Music as a Motivator for Mathematics and Science” program conceived by Dr. Jack Schwartz, administered through the Fund for New York Public Education, and sponsored by IBM
- Provided support for the teachers and students using this program
- Coordinated with Dr. Schwartz and the writer of the associated curriculum materials on documentation, setup and use
- Designed and implemented a translator of SETL to C++ that allowed C++ code to be embedded in SETL programs
- Made numerous SETL language and compiler enhancements

### **Research Associate (Oct 1988–Aug 1990), UMCP/NIST**

At the Center for Advanced Research in Biotechnology (CARB), with Dr. John Moulton:

- Independent research in protein structural modeling and energetics
- Solid and interactive 3D graphics
- Systems programming and support
- Scientific applications programming
- SETL compiler and run-time system (in C)
- Package for the visualization and manipulation of early-stage X-ray “area detector” data [9]
- Algorithm for “docking” large molecules and ligands [6]
- Partial prediction of protein structures from their sequences [8]
- Faster 3D graphics algorithms [4, 10]

**Programmer-Analyst (Jan 1980–Aug 1984, Sep 1985–Sep 1988), U of A**

- Independent research in molecular biology and protein modeling
- Assistance to Dr. Wayne Anderson in X-ray crystallographic studies of proteins and protein-DNA interactions
- Graphics
- Statistics
- Systems programming
- A database extension language (“E3”) for associative and hierarchical data manipulation in Fortran, C, and Algol 68 programs
- Algorithm for the alignment of multiple protein amino acid sequences [3]
- A new dynamic memory allocation method [1]
- Graphics package (“RASTER3D”) for showing molecules as solids [4, 5]
- Algorithm for locating heavy atom sites using information from crystallographic “difference Patterson” maps
- Efficient, robust line communications protocol
- Mathematical typesetting program

- Implementation of a “phased translation” search function [11] for use in protein X-ray crystallography
- Prototype SETL compiler (coded in SPITBOL)

### **Member of Scientific Staff (Jul 1977–Jun 1979), BNR**

- Design and development of PBX telephone system control software
- Technical writing
- SL-1 compiler support
- Several new features added to the SL-1 PBX
- Microfiche listing package
- Entire system software of a standalone Call Detail Recording computer serving many PBX machines
- Design of a message-passing, real-time operating system and call processing monitor for the Electronic Key Telephone System (EKTS)

### **Research Assistant (May 1976–May 1977), U of A**

- Design and implementation of a medium-scale adaptive database system
- Empirical study of some algorithms for detecting negative cycles in directed graphs

### **Professional Interests**

Within computer science, my main interests are:

- Programming languages, particularly SETL [12]
- Networks and distributed computing
- Software architecture, engineering, and design patterns
- Scientific programming and analysis
- Signal processing
- Operating systems

- Virtualization
- Real-time systems and control
- Compilers
- Algorithms
- Data structures
- Complex data processing

## Hobbies and Other Interests

Hang gliding, violin, and anything my wife feels like doing.

## Publications and Other Literature Cited

Refereed articles co-authored by David Bacon are indicated by an asterisk (\*).

- [1] David J. Bacon. Dynamic storage allocation. Master's thesis, University of Toronto, September 1985.
- [2] David J. Bacon. *SETL for Internet Data Processing*. PhD thesis, New York University, January 2000. Defended 9 Dec 1999. No changes requested by dissertation committee. Available on-line in typeset form (PostScript, DVI, and PDF formats) and hypertext (with links into the on-line "library" documentation of my implementation of the SETL programming language) at <http://www.cs.nyu.edu/bacon/phd-thesis/>.
- [3] \*David J. Bacon and Wayne F. Anderson. Multiple sequence alignment. *J. Mol. Biol.*, 191:153–161, 1986.
- [4] \*David J. Bacon and Wayne F. Anderson. A fast algorithm for rendering space-filling molecule pictures. *J. Mol. Graphics*, 6:219–220, 1988. Abstract of paper presented at the Seventh Annual Meeting of the Molecular Graphics Society, San Francisco, 10–12 August 1988.
- [5] David J. Bacon and Wayne F. Anderson. A fast algorithm for rendering solid objects and shadows, and its application in making pictures of molecules. Unpublished manuscript, 1991.

- [6] \*David J. Bacon and John Moulton. Docking by least-squares fitting of molecular surface patterns. *J. Mol. Biol.*, 225:849–858, 1992.
- [7] \*B. Bederson, J. Hollan, K. Perlin, J. Meyer, D. Bacon, and G. Furnas. Pad++: A zoomable graphical sketchpad for exploring alternate interface physics. *Journal of Visual Languages and Computing*, 7:3–31, 1996.
- [8] \*Krzysztof Fidelis, Peter S. Stern, David J. Bacon, and John Moulton. Comparison of systematic search and database methods for constructing segments of protein structure. *Protein Engineering*, 7:953–960, 1994.
- [9] \*Irene Kaplan, David J. Bacon, Osnat Herzberg, and Gary L. Gilliland. XENVIEW - an interactive program to display and analyze electronic area detector data. *J. Appl. Cryst.*, 24:196, 1991.
- [10] \*Ethan A. Merritt and David J. Bacon. Raster3D: Photorealistic molecular graphics. In *Methods in Enzymology*, volume 277, pages 505–524. Academic Press, San Diego, CA, 1997.
- [11] R.J. Read and A.J. Schierbeek. A phased translation function. *J. Appl. Cryst.*, 21:490–495, 1988.
- [12] J.T. Schwartz, R.B.K. Dewar, E. Dubinsky, and E. Schonberg. *Programming with Sets: An Introduction to SETL*. Springer-Verlag, New York, NY, 1986.